



Infinite Craft

Watch the
Video Explanation Here!



The possibilities are endless... literally!

Overview

- ★ # of Participants: **Any!**
- ★ Where to Play: **Indoors**
- ★ Age of Participants: **Middle/High School**
- ★ Approximate Time to Play: **15-30 minutes**
- ★ Materials: **Phones/Laptops (one per group)**

Summary

- ★ Teams combine words online to create unique new discoveries
- ★ Players experiment with endless combinations to unlock surprising results
- ★ After time expires, each team submits one creation
- ★ The leader chooses a favorite creation to select the winning team

How to Play

Infinite Craft is a browser-based game where you are challenged to create as many unique words as possible. This is done by combining two words you already have on your screen, and an algorithm determines what the combination of those two words is. For example, if you combine “Water” and “Earth”, you get the word “Plant”. You are now able to combine “Plant” with something like “Fire” and get “Smoke”, or combine “Plant” with “Water” again to get “Swamp”, and so on.

To turn this single-player experience into a team-based game, arrange your group into small teams (1 to 4 people) and make sure each team has at least one device (phone/laptop). Have everyone navigate to the website neal.fun/infinite-craft and teach them how it works. Teams will have 15 minutes to create as many crazy, unique words as possible, and at the end of their time will be asked to submit just one of them for judging. The leader will pick their favorite, and that team wins.

The words can get pretty insane, for example “Carnivorous Frankenstein” or “Super-spiderman-zombie-train”. Encourage creativity, and encourage students to take pride in their creation, because that’s the point of this game. Throughout the round, your group is going to spend a lot of time trying to create something completely new. Sometimes they’ll combine two words and accidentally make something amazing, and other times they’ll spend five minutes trying to make one specific thing and fail completely. Either way, the game makes you realize pretty quickly just how difficult and enjoyable creation actually is.

Discussion Opportunity

Even in a silly browser game, there’s still excitement and satisfaction in creating something new, and you can use that experience in a youth group setting to teach a lesson. We were made by a Creator, so in a way it makes sense that creativity is something we naturally enjoy. But unlike Infinite Craft, God’s creation isn’t random. Everything in creation, from the universe itself all the way down to you specifically, was made intentionally and with purpose. You can use this game to transition into a conversation about the story of creation in Genesis. Help your students recognize the scale of God’s power, but also the depth of His love. The God who created everything also created them personally, knows them fully, and desires a relationship with them.