



Perfect Pass

“Close enough” won’t cut it!

Overview

- ★ # of Participants: **6 or More**
- ★ Where to Play: **Indoor / Outdoor**
- ★ Age of Participants: **Any**
- ★ Approximate Time to Play: **10-30 minutes**
- ★ Materials: **Hula Hoops (~15), Dodgeballs (1 per team)**

Summary

- ★ Give each team of 3-5 players a dodgeball
- ★ 1. One person from your team runs to a hula hoop, and one person throws their dodgeball.
- ★ 2. If the player can catch the dodgeball *without leaving their hula hoop*, they bring the ball and hula hoop back to their team.
- ★ 3. The player that just threw runs out to a hula hoop, and this process repeats.
- ★ The team with the most hula hoops wins!

How to Play

Break your group into teams of about 3 to 5 people and give each team a dodgeball. Then, lay hula hoops all around the floor of a large space like a basketball court, with a line that everyone must stand behind. On the count of 3, one player from each team will run into the play area and stand inside one of these hula hoops. Their teammate, standing behind the established line, will try to throw their dodgeball across the room, perfectly into the hands of their receiver.

If they're able to catch the dodgeball without stepping foot outside of the hula hoop, then they have earned a point for their team, and will pick up the hula hoop, run back to their team, and hi-five the person that just threw them the ball. That player who just threw will become the new receiver, running out to one of the hula hoops, while the next person in line becomes the thrower. If a throw is too far off, or if the receiver leaves their hula hoop while trying to catch the pass, then they will only return with the dodgeball so that their team can try again.

The goal of the game is to have more hula hoops (points) than any of the other teams at the end of the round. However, you don't just have to go for the hula hoops right in front of your team, you can move left and right behind the line to try to grab some of the easier options, stealing them right out from under the other team's noses. Once all of the hula hoops have been collected, count up how many each team had, and keep a running total across three rounds.

Optionally, it's recommended to make the hula hoops that are farther away worth more points. You can do this by using different colored hula hoops if you have them, or you can use painter's tape to mark each one. You can put one strip on for one point, two strips on for two points, and so on. This change rewards teams that are willing to commit to the next level.

Watch the
Video Explanation Here!

